



## PENALTY CODIFICATION 2016-2017

PENALTY CODIFICATION			
CODES	SIGNIFICATION	TIME	FRANC-JEU
<b>A</b>	MINOR penalties or BENCH MINOR penalties	<b>2 minutes</b>	<b>2 minutes</b>
<b>B</b>	MAJOR penalties	<b>5 minutes</b>	<b>5 minutes</b>
<b>C</b>	MISCONDUCT penalties	<b>10 minutes</b>	<b>10 minutes</b>
<b>D</b>	GAME MISCONDUCT penalties or GROSS MISCONDUCT penalties	<b>(Ejection)</b>	<b>10 minutes</b>
<b>E</b>	MATCH penalties	<b>(Ejection)</b>	<b>10 minutes</b>
<b>F</b>	PENALTY SHOT	-	-
<b>/S</b>	Penalty after the whistle (ex. : A47/S)	-	-
<b>/G</b>	Penalty on the goaltender (ex. : A22/G)	-	-
<b>/NP</b>	Penalty on the player without the puck (codes 50, 51, 52, 53)	-	-

Group 1	FIGHTING FOULS		
N°	INFRACTIONS	ARTICLES	CODES
1	Aggressor (must be paired with code 2 - Fighting)	6.7	A1
2	Fighting	6.7	B2 + D2
3	Fighting (only 1 player involved)	6.7	B3 + D3 + A4
4	Instigator (must be paired with codes 2 or 3 - Fighting)	6.7	A4
	Instigator (Senior)	6.7	B4 + D4 + A4
5	Remaining at the site of a fight	6.7	C5
6	Second or subsequent fight during the same stoppage of play (may or may not be paired with codes 2 or 3 - Fighting)	6.7	D6
7	Third or subsequent player entering a fight (may or may not be paired with codes 2 or 3 - Fighting)	6.7	D7
8	First player to leave a bench during a fight or for the purpose of undertaking a fight (may or may not be paired with codes 2 or 3 - Fighting)	9.5	A8 + A8 + D8
9	Goalkeeper who leaves the goal crease during a fight	4.11	A9
10	Grabbing opponent's hair, facial protector, helmet or chin strap without gaining advantage to inflict punishment or injury	6.1	A10 or B10 + D10
11	Grabbing opponent's hair, facial protector, helmet or chin strap and gaining advantage to inflict punishment or injury	6.1	E11 + B11
12	Use of the facial protector as a weapon	6.1	E12 + B12
13	Use of rings, tape or other material on the hands to injure an opponent	6.7	E13 + B13
14	Player deliberately removes his helmet to fight or to challenge an opponent to fight	3.6	D14

Group 2	STICK FOULS		
4.2 f	<i>Any player incurring a total of three Group 2 penalties during the same game shall be ejected from the game.</i>		
N°	INFRACTIONS	ARTICLES	CODES
22	Slashing	8.4	A22 or B22 + D22 or E22 + B22
23	Spearing	8.5	A23 + A23 or <b>A23 + A23 + D23</b> or E23 + B23
24	Butt-ending	8.1	A24 + A24 or <b>A24 + A24 + D24</b> or E24 + B24
25	Cross checking	8.2	A25 or B25 + D25 or E25 + B25
26	High sticking	8.3	A26 or B26 + D26 or E26 + B26
	High sticking (Junior AAA & Senior)	8.3	A26 or A26 + A26 or B26 + D26 or E26 + B26

Group 3	PHYSICAL FOULS		
N°	INFRACTIONS	ARTICLES	CODES
31	Charging	6.3	A31 or B31 + D31
32	Attempt to injure	6.1	E32 + B32
34	Elbowing	6.6	A34 or B34 + D34
35	Kneeing	6.6	A35 or B35 + D35
36	Kicking	6.1	E36 + B36
37	Head butting	6.1	A37 + A37 ou <b>A37 + A37 + D37</b> or E37 + B37
39	Illegal body checking	6.2/7.3.2	A39 or <b>A39+D39</b> or B39 + D39 or <b>E39 + B39</b>
40	Checking from behind	6.4	A40 + D40 or B40 + D40 or E40 + B40
44	Boarding	6.2	A44 or B44 + D44
47	Roughing	6.7	A47 or B47 + D47
	Roughing (Senior)	6.7	A47 or B47
48	Head contact	6.5	A48 or A48 + A48 or B48 + D48 or E48 + B48
	Checking to the head (Junior & Senior)	6.5	A48 + C48 or B48 + D48 or E48 + B48



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Group 4		RESTRAINING FOULS	
N <sup>o</sup>	INFRACTIONS	ARTICLES	CODES
50	Holding	7.1	A50 or B50 + D50
51	Holding the stick	7.1	A51
52	Hooking	7.2	A52 or B52 + D52
53	Tripping	7.4	A53 or B53 + D53 or F53
54	<b>Slew-footing</b>	<b>7.4 b</b>	<b>A54 + A54 + D54 or E54 + B54</b>
55	Interference	7.3-7.4	A55 or B55 + D55 or F55
56	Interference from the bench	7.3	A56 or A56 + D56 or F56
57	Interference with the goaltender	7.3	A57 or B57 + D57

Group 5		BEHAVIOR FOULS	
N <sup>o</sup>	INFRACTIONS	ARTICLES	CODES
61	Verbal abuse of an official, unsportsmanlike conduct, misconduct	9.2	A61 or C61 or D61
	Diving	9.3	A61
62	Engaging in verbal taunts, insults or intimidation based on discriminatory remarks	9.2	D62
63	Team manifestation of unsportsmanlike conduct	7.3.3	A63 or <b>D63 for repeat offense</b>
64	Instigator of a gathering during the handshake procedure (may or may not be paired with any other code)	7.2.8	D64
66	Gross misconduct for making a travesty of the game	4.7	D66
70	Abusive language or gestures or obscene gestures	9.2	A70 or C70 or D70
72	Not proceeding immediately to the penalty box	9.2	C72
76	Inciting an opponent	9.2	C76
77	Threatening or attempting to strike an official	9.6 a	E77 + B77
78	Physical aggression of an official	9.6 b et c	E78 + B78
79	Spitting	9.7	E79 + B79

Group 6		OTHER FOULS	
N <sup>o</sup>	INFRACTIONS	ARTICLES	CODES
80	Too many players on the ice	2.5	A80 or F80
81	Playing with more than one stick, a broken, illegal or illegally obtained stick	3.2/3.3	A81
82	Unsustained request for equipment measurement	Section 3	A82
83	Refusing to have equipment measured	3.3	A83 + C83
84	Participating in the play without the proper protective equipment	3.6	A84 or C84 ou F84
85	Wearing non-certified or dangerous equipment	3.6/3.7	A85
86	Wearing equipment in a non-regulatory fashion	3.6	C86
87	Bench minor penalty or team penalty	4.3	A87
88	Second misconduct penalty	4.5	D88
89	Kick shot	9.4	A89 or B89 + D89
90	Leaving the player's bench or penalty box (may or may not be paired with code 8)	9.5	A90 or F90
91	Throwing his stick or other object	9.8	A91 or C91 or F91
92	Delaying the game	3.1/10.1	A92 or F92
93	Deliberately dislodging the goal from its position	10.1	A93 or F93
94	Ineligible player	2.6/4.11	A94
95	Illegal face-off	10.2	A95
96	Closing the hand on or freezing the puck	10.3/9.1	A96 or F96
97	Refusing to start play or refusing to leave the player's bench or the ice	10.14	<b>B97 + D97 or B97 + D97 + F97</b>
98	Leaving the bench at the end of a period and/or the game	9.5	A98 or D98
99	Miscellaneous (explain)	-	A - B - C - D - E or F99

**Red Code = Team Official**

FRANC-JEU POINTS				
DIVISION	PENALTY MINUTES	POINTS	PENALTY MINUTES	POINTS
Novice	8 minutes or less	1	9 minutes or more	0
Atom	10 minutes or less	1	11 minutes or more	0
Pee-Wee	12 minutes or less	1	13 minutes or more	0
Bantam / Cadet	16 minutes or less	1	17 minutes or more	0
Midget / Juvenile	20 minutes or less	1	21 minutes or more	0
Junior	22 minutes or less	1	23 minutes or more	0

A team will automatically lose its *Franc-Jeu* point if any one of the team's officials receives one of the following codes: D61, D62, D66, D70, E77 + B77 or E78 + B78.